

LESSON PLAN

Period Date	Revised Date (Tentative)	Topic	Unit No.	Teaching Methodology	Remarks	Corrective Action Upon Review
15/9	1	Definition of problem frame work,	01	CR		
16/9	2	Algorithm, pseudocode properties, flowchart		CR		
17/9	3	Flowcharts Example		CR		
18/9	4	Raptor tool		LAB CR		
22/9	5	program development steps		CR		
23/9	6	Computer Language		CR		
24/9	7	creation, Running, editing, compiling programs		LAB CR		
25/9	8	linking and executing program		LAB X CR		
29/9	9	Flowchart Example		CR		
30/9	10	Character set, '\n' Tokens		CR		
6/10	11	Declaration, Expression Statements		CR		
7/10	12	operator and expressions,		CR		
8/10	13	Arithmetic, Unary, Relational, logical		CR		
9/10	14	Assignment, conditional operator Library function		CR		
13/10	15	Bit operations		CR		
14/10	16	Boolean Logic.		CR		
15/10	17	control structures if, if else	02	CR		
16/10	18	forms of if, nested if		CR		
20/10	19	loops, while, do while		CR		

LESSON PLAN

Period	Date (Tentative)	Topic	Unit No.	Teaching Methodology	Remarks	Corrective Action Upon Review
22/10	21	Applications, break continue		CR		
27/10	22	goto, switch stmt		CR		
28/10	23	Nested switch		CR		
29/10	24	comma stmt		CR		
30/10	25	programs (Examples)		CR		
1/11	26	Example programs		CR		
3/11	27	FUNCTIONS BASIC	(03)	CR		
5/11	28	parameter passing		CR		
6/11	29	Storage class, scope rule		CR		
10/11	30	user defined & library functions		CR		
11/11	31	Recursive functions header file		CR		
12/11	32	passing 1-D Array, 2-D Array		CR		
13/11	33	Example programs pass by value, address		CR		
17/11	34	Array, Accessing elements		CR		
18/11	35	String handling, concepts		CR		
19/11	36	String functions		CR		
21/11	37	Array Applications		CR		
24/11	38	Matrix operations		CR		
25/11	39	2-D Arrays		CR		

LESSON PLAN

Period	Date (Tentative)	Topic	Unit No.	Teaching Methodology	Remarks	Corrective Action Upon Review
28/11	41	Example program on function arrays	CR	CR		
1/12	42	Introduction to pointers	04	CR		
2/12	43	Pointer variables	CR	CR		
3/12	44	Pointers as Arguments		CR		
4/12	45	pass by address dangling pointer		CR		
8/12	46	address Arithmetic		CR		
9/12	47	Character pointer pointer to pointer		CR		
10/12	48	pointers & Arrays		CR		
11/12	49	dynamic memory Management function		CR		
15/12	50	Command Line Arguments		CR		
16/12	51	Structure, & union		CR		
17/12	52	Accessing structure element, union element		CR		
18/12	53	Nested, structures Array of structures		CR		
22/12	54	structures & function pointers to structures		CR		
23/12	55	Self Referential structures		CR		
24/12	56	typedef, bit field Enumerated type		CR		
29/12	57	Program Applications		CR		
30/12	58	Introduction to file	05	CR		
31/12	59	File operations		CR		

